



# DANE COZENS

## DESIGNER & ILLUSTRATOR

### CONTACT



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www.danecozens.com

### EDUCATION

VIRGINIA COMMONWEALTH UNIVERSITY  
BFA in Communication Art  
2006 - 2010

SAVANNAH COLLEGE OF ART AND DESIGN  
MFA in Illustration  
2015 - 2017

### SKILLS

- ILLUSTRATION
- DESIGN
- TYPOGRAPHY
- ADOBE CLOUD PROGRAMS
- CREATIVE PROBLEM SOLVER
- CONCEPT ARTIST
- EXPERIENCED WITH BOTH DIGITAL AND PRINT PROJECTS
- DETAIL ORIENTED
- DEADLINE DRIVEN
- COLLABORATION ORIENTED

### WORK EXPERIENCE

#### ARISTOCRAT GAMING ARTIST II | 2018-Present

I create illustrations, logos and graphic design for Aristocrat's slot machine games. I excel at symbol illustrations, backgrounds, character art, typography and logo design. I also prepare these assets to be animated by an animator. As a team member, I study competitor's games to ensure our art packages meet the latest trends for our players. This has evidently worked as most of my games have reached the Eiler's Report, a list of the monthly top performing games in the industry.

Some of my art packages have become my studios highest earning games including Pop Pop Gold, Big Fu Cash Bats, Fortune Harmony, Big Bacon Bucks, and Cash Across: Savanna Lion.

Illustration | Graphic Design | UI Design | Logo Design | Branding

#### FREELANCE ILLUSTRATOR, CONCEPT ARTIST, DESIGNER | 2010-Present

As a freelancer, I illustrated for a variety of clients including Simon and Schuster Book Publishing, Nat Geo Wild, Crafty Apes Visual Effects Studios, Fantasy Flight Games, and The University of Oregon. These projects varied from designing creatures for movies to illustrating dramatic scenes for book covers and advertisement posters.

Illustration | Concept Art | Graphic Design

#### AMERICAN GAMING SYSTEM ARTIST II | 2017-2018

American Gaming System creates slot machine games. I created entire 2-d art asset packages for new games regularly including illustrations, logos and pop-up designs. I specialized in symbol illustration, background art, character art, and logo design. I also prepared many art packages for animation.

Illustration | UI Design | Concept Art | Icon Design | Animation Preparation

#### TMP WORLDWIDE ADVERTISING GRAPHIC DESIGNER AND ILLUSTRATOR | 2011-2015

At TMP Worldwide's DC office, we created recruitment advertisement campaigns for government agencies and companies that specialized in space, aeronautics, and defense work. I started at TMP making mechanicals for print publication, but I was promoted to design print ads and website designs. I specialized as their logo designer, illustrator, and photo editor. While working here, I was especially proud of designing a campaign for NAVAIR that won a Creative Excellence in Advertising award.

Web design | Print design | Logo design | Photo Editing | Illustration